




Chinley 3 Peaks (Spunch) Sunday 1 June 2025 - Final Details V4 - PLEASE READ

- Everything is at or near the Old Hall Inn, Whitehough, Chinley, High Peak SK23 6EJ.
- Start window 08:30 to 10:00 (for the Walkers), 10:00 to 11:00 (for the Runners)
- **THERE IS NO PARKING AT THE PUB ITSELF - PLEASE DO NOT PARK IN THE PUB CAR PARK. All parking options are within about 1k / 10 mins walk from the pub. Park up early and walk-in to the pub (rather than trying to get too close!) Further details below.**
- Car share, get dropped off, come by bike, taxi, train, bus or on foot if you can!
- Bag drop available at the venue (at your own risk)
- **Take great care when arriving, parking & leaving - there will be runners, walkers and other vehicles around.**
- **No need to panic or rush when parking - we will give you a late start within reason!**
- **Make sure you have the MapRun app installed and your Smartphone/Garmin well charged**
- On the MapRun app Select Event: **UK/Spunch/Spring25/ChinleyPeaks 300 (JUN25)** Please do this at home or work where you have good wifi or data signal BEFORE you come to the event.
- **Food & drinks are available at the pub after you have finished.**
- **No muddy footwear inside the pub please (you are unlikely to encounter much mud this time)**
- SpunchPix photo comp to win a pair of free entries to a future Spunch event
- If you are new to Spunch events, please read ALL the details - they will help you! If you are an experienced Spuncher then you can skip the last two pages.
- **CONFIRMED FINISH - We are using the Confirmed Finish facility within MapRun at this event. You will need to be using the latest versions of MapRun V7.5.7, V7.5.8 (If you still have MapRunF or MapRun6 on your device please get rid! And install the latest version).**
- **When you arrive at the FINISH in the Old Hall Inn garden and you get a FINISH beep then STOP and hit the confirmed finish acknowledgement! Do not move until you have a confirmed result!!**
- **If you get an accidental / premature FINISH beep eg. when running or walking past the pub mid-route, then just ignore it and keep running / walking - DO NOT STOP or confirm finish mid route! You have been warned!**

The Golden Rules

- You take part entirely at your own risk. Parents / guardians are responsible for taking care of any accompanying children and / or dogs.
- Think Safe - Stay Safe - especially on roads, around traffic, road crossings, railways, animals, other runners, walkers, cyclists, and water hazards.
- Stay on the pedestrian pavements whenever one is available.
- Please also consider personal safety. Run in a pair or small group. Or if running alone maybe carry a whistle.
- **YOU MUST CARRY A MOBILE PHONE**
- If you are running / walking with juniors under 18, please keep them safe too!
- Dress appropriate to the weather - your route WILL take you onto high exposed ground above 400m
- **You must report to back to the registration desk after your run so that we know you are back safely**
- Please aim to be back to the finish by 13:00. We will start trying to contact you by phone if you are not back.
- Stay only on permitted routes & respect private property - don't trespass, don't cross walls or fences other than at stiles/gates or other allowable or marked crossing points. If it doesn't feel right then it probably isn't!
- Don't go out of bounds (cross-hatched areas) or cross any hard boundaries as indicated on the map
- Please read at least the section on **Safety & Reputation**

Event Centre

Toilets, bag drop, registration, start, finish, food, drink, are all at the venue  Old Hall Inn What3Words [chainsaw.crackling.envy](https://www.what3words.com/chain-saw-crackling-envy) It is easy to find using GoogleMaps or similar, and will not be signed

Travel & Car Parking

Car Parking for this event is self-select but with some marshals to point you in the right direction if necessary.

THERE IS NO PARKING AT THE PUB ITSELF - PLEASE DO NOT PARK IN THE PUB CAR PARK

Please park up early before getting to the pub and walk-in. Bring your kit to the pub and make it your base. This will help prevent vehicle congestion close to the pub and make it much more relaxed and safe for everyone.

All the following parking options are within 1k / 10mins walk from the pub - if you see a marshal, they will point you in the right direction.

If approaching from the North (through Chinley) then there are many options to park up roadside early before approaching the pub (in no particular order):

- Lower Lane
- Station Road & the Station Car Park
- Green Lane & the roads off it (Ash Grove, Derwent Drive, Belgrade Avenue, Forge Road & Blackbrook Drive etc.)
- The Tramway

If approaching from the South:

- The bypass bridge (Whitehough Head Lane)

Please share transport if you can, arrive early and park legally, courteously and safely.

If you are running late don't panic - we will give you a late start within reason!

Come by bike, taxi, train, bus or on foot if you can. Bikes can be locked outside the venue (but entirely at your own risk).

The Map & Course

You will be issued with a pre-marked A4 waterproof enhanced & enlarged Ordnance Survey (OS) Explorer map OO Map at a scale of about 1:19,000. 1cm on the map = 190m IRL.

There are just 3 Checkpoints (Spunchpoints) - one at each of the 3 Summits. They are pre-marked with circles; the start and finish are very close to the venue and marked by a triangle and double circle. **Please familiarise yourself with the exact positions of start and finish before you set off. The 3 Summit Spunchpoints can be visited in any order, and via any legitimate routes between the summits - you choose!**

Safety & Reputation

Roads / traffic – Some of your course will be on roads or streets with varying traffic levels. You will find yourself using or crossing some of the roads. Please use the footpaths / pavements that run alongside the road whenever possible.

PLEASE TAKE GREAT CARE USING OR CROSSING ANY ROADS - CHECK AND DOUBLE CHECK IN BOTH DIRECTIONS BEFORE CROSSING.

Be especially careful at junctions and in the surroundings of the event centre near the start and finish where there will be others both in vehicles and on foot. DO NOT TAKE RISKS AROUND TRAFFIC. YOU ARE RESPONSIBLE FOR YOUR OWN SAFETY

Personal Safety / Stranger Danger - It is always safer to run as a pair or small group. We can usually pair you up if you wish. If you prefer to run alone, please consider your safety and maybe carry a whistle or similar. **YOU ARE RESPONSIBLE FOR YOUR OWN SAFETY**

Other visitors & locals – Please give way to motorcyclists, cyclists, horses, other runners and walkers and their dogs - all popular in this area. If you meet other competitors, members of the public or land owners (particularly around locals' homes) please behave with courtesy.

Dogs - If you bring a dog, then please keep your dog on a lead and under close control at all times and clean up any mess.

Surface Conditions - Paths and pavements can be damp, rocky, muddy, or covered in leaves - they can be slippery. You may also encounter pot holes, cobbles or steps. **TAKE CARE - PUT SAFETY FIRST.**

Water Hazards - Your route may take you near to water. **Please take great care of yourself and take care of your children and / or dogs around water. STAY ON THE PATHS AND ONLY CROSS WATER VIA THE BRIDGES**

Weather – The current forecast is for “sunny intervals becoming overcast with a risk of showers” with temperatures around 12-14 degreesC. **Conditions can change quickly, and you WILL be venturing onto high exposed ground above 400m, so please plan to dress accordingly and carry a warmer layer and a waterproof and windproof top.**

Stick to the rights of way & legal crossing points - Please do not go off permitted paths, tracks, access land and lanes. **Under no circumstances should you go out of bounds, trespass or cross fences or walls other than at easily recognised crossing points. If it doesn't feel right then it probably isn't!**

Under 18s must be accompanied by a parent/guardian

You must carry a mobile phone for safety - The emergency phone numbers are Brian Holland on 07905 100710 or Andy Thornton on 07751 932749. These numbers are also shown on the map. They can be used if you are lost / injured / need to be recovered or to report any other situations requiring urgent attention.

You must report back to registration after you finish so that we know you are back

Food & Drink

After your run/walk food & drink will be available back at the pub. You will get your Chilli on production of the event map. Please support our hosts at the Old Hall Inn & the adjacent Paper Mill Inn.

SpunchPix Photo Comp - Win free entry to a future event

We like to see pics of **smiley people with maps!** Selfies, posed pics, group pics, fun and humour especially well received! Summit pics and big views. Any pics WhatsApp'd (07751932749) or emailed (1andythornton@gmail.com) to Andy within 48 hours of the event will be considered for the SpunchPic of the day photo comp. The SpunchPic of the day photo taker will receive a pair of free entries to a future Spunch event of their choice. Get snapping!

Digital Review System (DRS) Appeal

We are continuing to use a new method of making an appeal in the (unlikely) event that your MapRun App doesn't beep at one of the summit Spunchpoints when you think it should have (or for any other tech problems or appeals). To make an appeal at this event please use the DRS appeal submission form which can be found via the **i** button adjacent to the event name on your MapRun phone app. Thanks again to Ian Watson for developing this facility.

Acknowledgements

Big shout outs to:

- The Old Hall Inn / Paper Mill Inn for hosting us
- All the other helpers involved in making these events possible both in advance and on the day (you know who you are)

That's all - see you soon!

Brian Holland & Andy Thornton - Event Organisers

You must report back to registration after you finish so that we know you are back



**VISIT THE THREE SUMMITS IN ANY ORDER
DO NOT TAKE RISKS AROUND TRAFFIC**

CHINLEY 3 PEAKS
1 June 2025

FULL AREA OS MAP
Scale 1:19,000 Contours 10m

Emergency Numbers:
Brian 07801 358119 Paul 07595 935466
Andy 07751 932749
Visit checkpoints IN ANY ORDER

- You must stay on public routes
- Respect private property, landowners and residents - do not trespass
- Do not cross walls or fences other than at recognised crossing points (stiles, gates)
- Dogs on leads at all times
- Respect all others & animals
- **TAKE CARE AROUND TRAFFIC, TRAINS, WATER & OTHERS**
- **YOU TAKE PART ENTIRELY AT YOUR OWN RISK**
- **YOU MUST REPORT BACK TO REGISTRATION AFTER FINISH**
- **HAVE FUN SAFELY**



Spunch UK
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NEW TO SPUNCH EVENTS?

If you are an experienced Spuncher then you can probably skip the rest. If you are a newbie or less experienced then please read and digest!

Event Format

The event is effectively a 300 minute time limit score event with just 3 Summit checkpoints (Spunchpoints) to visit IN ANY ORDER as fast as you can! You choose the order to visit them, and you choose any legitimate routes between them.

There are no flags, markers or marshals at the Summit Checkpoints. Your Smartphone / Garmin will (should!) beep when you reach each summit checkpoint.

You must stay on the rights of way and other permitted routes as shown on the map - you must not take “illegal” short-cuts or trespass across fields or other private land where there is no public right of access. You must not cross walls and fences other than at recognised stiles & gates etc. Nor must you use routes which are marked as prohibited. We follow these rules to ensure fair competition, to maintain good relationships with landowners and other members of the public, and to safeguard you and the reputation of the sport. If you are in any doubt about interpreting the map, please ask.

Illegal short cutting will be penalised!

Anyone found to be deliberately and illegally short-cutting, or climbing fences or walls, will be disqualified.

The MapRun app will be used for start and finish timing, recording visits to checkpoints and results production. In order to feature in the results you will need to use the MapRun app on your smartphone or MapRunG on your Garmin. If you are using a Garmin, please also carry your mobile phone for safety reasons.

Your result should be automatically uploaded immediately after you have finished so that it appears in the on-line results (but this is subject to phone data / wifi signal - not always available at the venue). If your result doesn't automatically appear, you can do a manual upload when you have wifi or a data signal. Native MapRun results [HERE](#) Spunch all-in-one-place views [HERE](#)

If you don't get a beep at a Spunchpoint AND you know you are in the right place, then just continue on your run and make an appeal to the Digital Review System (DRS) official after you have finished! If it is clear from your GPS track that you should be credited with the points for the missing beep control(s) then you will be! Please make your appeal on the day of the event at the event centre before you go home (so that the results can be finalised for everyone's benefit at the event). Late appeals will only be considered in exceptional circumstances!

You will be issued with a waterproof map. You should also carry a compass.

MapRun App

You will need the MapRun app on your smartphone:

Whilst you are at home, before you come to the event:

- Ensure you have the app loaded on your device and **your User Profile details entered**
- Ensure your device battery is well charged
- "Select Event" from the MapRun home screen on the app and download the event as shown on Page 1
- Also we recommend going to "Options and Settings" from the MapRun home screen and checking 2 settings: 1. Check that the "Hide pts accuracy worse than (m)" is set to 20, then 2. Browse down to the "Check Notification Settings" in order to ensure you are going to get an audible SpunchBeep!

If you have any queries in advance about MapRun you can message Andy on 07751 932749. If you are a new MapRun user, please make it known at Registration - there will be help available on the day to get you going!

Registration / Start & Finish Process

Registration will be in or just outside the venue. Enquiries and advice will also be available at Registration. **You must go to Registration to sign in and collect your waterproof map before going to the Start.** You will be able to look at your map and plan your route / strategy before you start.

There will be a rolling start, at your convenience within the start window. We may open the start a little earlier if we are ready. (This is to help spread the impact on the event officials - It is likely to be busy, please be patient).

On arrival go to registration to have your name checked off on the start / safety list and to get your waterproof map. There will be no entry on the day at this one - sorry.

- You can then proceed to the Start very close by. It is important to ensure you have a successful start. After pressing "Go to Start", when you are ready and when your GPS has settled and you have got a "green" GPS fix you should proceed to the start.
- **If you do not get a 'beep' at the start, return to registration and we will try to fix any problem. DO NOT continue unless you have got the start 'beep'.**
- The finish will also be nearby - usually very near the pub or venue door! You must get a 'beep' at the finish and confirm your finish to complete your run correctly. **You MUST return to registration after finishing so we know you have returned safely and can tick you back-in on the safety list.**

You must report back to the registration desk after finishing so that we know you are back!